

## English

### Some examples of our objectives for this topic are:

Dare to Care 'Pet Dragon' by M.P. Robertson/'The Lion , The Witch and the Wardrobe' by C.S.Lewis

- To write an information text about a dragon.
- To write an adventure story.
- To increase and use a rich and varied vocabulary.
- To develop the use of apostrophes for possession.
- To expand noun phrases through the use of modifying adjectives and prepositional phrases.

Please see the school website for further information on our English Curriculum

## Computing

### Scratch/Publisher

- To programme commands into a sequence to achieve a specific outcome.
- To describe the algorithm for a simple task.
- To use repeat commands.
- To understand how to protect own personal information
- To use safety features on websites and report concerns. to an adult.

## French

### Directions, Greetings, Classroom instructions and Pets at Home

- To name objects in the classroom.
- To learn and pronounce accurately the names of pets.
- To develop responses to questions about pets.

## RE

### God

- To recognise the ways in which God is represented.
- To explain how different religions interpret ideas about God.

### Angels

- To explain how responses to angels can be applied to our own and others' lives.
- To explain how angels are used in the stories of the birth of Jesus.
- To evaluate the importance of angels by describing their value to Christians.

## Enrichment Opportunities

- Remembrance Week

## DT

### Torches

- To compare and evaluate a variety of torches.
- To design and make a product using a working circuit to illuminate it.
- To evaluate the light box against a design criteria.

## Journey to Another World

### Year 4

### Autumn 2020



## Art

### Drawing

- To investigate a known artist and explore their techniques.
- To explore form and texture using sketching techniques.
- To develop different drawing techniques and apply these to a composition.

## Music

### Journey to a Different World : Musical Compositions

- To identify some key musical components using graphic notation.
- To explain the impact of different musical instruments in a piece.
- To create and perform a musical composition.
- To perform in different contexts using instruments.

## PSHE

### Feeling Good & Ups and Downs in Relationships/My Happy Mind 'Meet Your Brain'

- To express positive things about themselves and other.
- To recognise that pressure to behave in a risky way can come from a variety of sources.

## Science

### Light

- To recognise that light is needed in order to see things.
- To recognise that shiny materials reflect light better than non-shiny materials.
- To investigate how light behaves when it hits objects, depending on the material.
- To understand how shadows are formed.

### Electrical Circuits

- To identify common appliances that run on electricity.
- To investigate how different materials conduct electricity
- To understand the effect of changing components within a circuit.

## Geography/Science Local Studies

### Geography

- To locate places within the local area, using a map.

### Science

- To investigate how environmental change affects different organisms within their environment differently.

## PE

### Games (Hockey, Netball)

- To develop changes of direction, speed & level during performances.

### Multi-skills

- To develop agility and co-ordination.

### Dance

- To plan sequences of movement including using cannon.

## Maths

### Number and Place Value, Calculation and Fractions.

#### Some examples of our objectives for these topics are:

- To develop further mental strategies for addition and subtraction.
- To be able to apply mental strategies to solve problems.
- To practise and learn multiplication and division facts for the 6, 7, 8, 9, 11 and 12x tables.

Please see the school website for further information on our Maths Curriculum